
Stay Close Download Exe



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About This Game



Stay Close is an experimental indie game with unseen and unique gameplay. The story centers on a couple who stumble upon a mysterious town and struggle to find their way out. There are two alternatives to the story depending if single player or co-op mode is played.

What Would You Do In their Situation?

Players will have the opportunity to:

- 1. Survive against unsettling creatures in a rough environment.
- 2. Explore the story with an interesting character who will test your thinking abilities and judge if you're worthy of proceeding forward.

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- 3. Protecting your friend and trying to survive in co-op mode.

Title: Stay Close
Genre: Action, Adventure, Indie
Developer:
Blind Bird
Publisher:
Blind Bird
Release Date: 14 Oct, 2016

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7, 8, 8.1, 10

Processor: Intel i5 2400 (Q1 2011)

Memory: 4 GB RAM

Graphics: GTX 560 (Q4 2010)

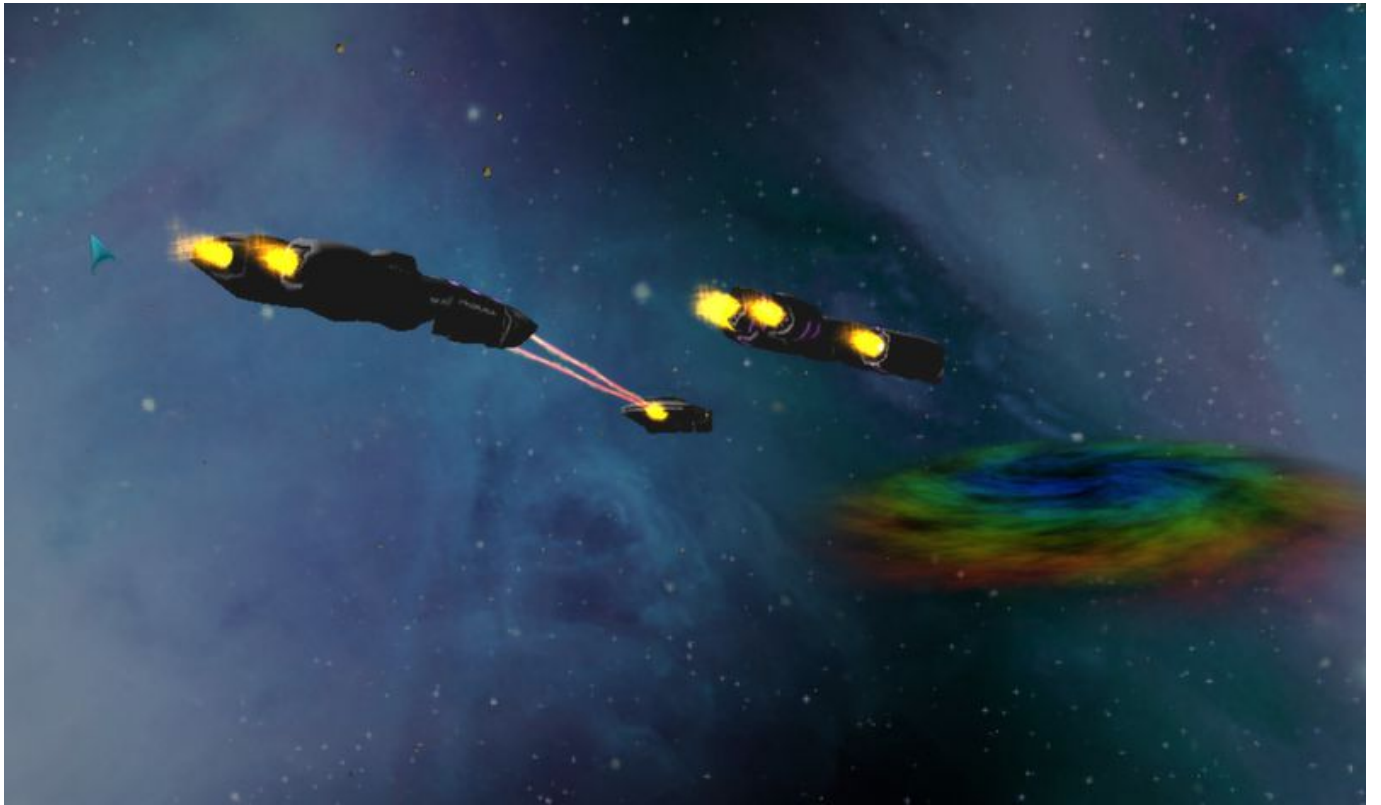
Storage: 3 GB available space

Additional Notes: 64bit Only

English,German







<https://www.youtube.com/watch?v=2JvaAAWrSHU>

A really fun game with incredibly satisfying combat and great graphics! The game does get sort of repetitive pretty quickly but since the environment changes and new combat skills are unlocked it does not stay repetitive for long.. Absolutely fantastic locomotive. It runs just as well as you'd expect and looks absolutely amazing aswell. Although I have never been a fan of the double-tender version of the Scotsman as it was never really ran in Britain, it is still very nice to drive. The BR version looks fantastic aswell and is quite nice that it is included. I only have one problem with the pack and that is the LNER single tender, small details on the locomotive make it ever so slightly out of place if you try and run it in a period correct setting of before the Big Four merger. The smoke deflectors would be ok if they were removeable or if there was a variation without them. The other problem with the LNER single tender is the modern warning signs pasted all over it which does slightly detract from its looks. I am fine with warning signs on something such as Tornado seeing as it is very recent and had to have them by health and safety law, but the Scot doesn't need them. I would suggest that another variant of this locomotive is made without the smoke deflectors or the warning signs. Until then I will just try and look for a freeware mod that adds the variant I would like to see. Apart from that, it is a fantastic DLC and I would suggest buying this in a pack with the Wartime Black version, they are both good DLCs.. This a lovely game with a lot of heart that ended up not quite being what I expected but was a very welcome surprise. I ended up with a fairly touching story that I might go back through and make some different choices and see how and if the story unfolds any differently.. Been waiting for a scenario editor for MONTHS... Devs keeps promising it's a priority but it's not.

They keep releasing dlc's to buy- yet no scenario editor. Even worse the dlc's- which are sold around 25eur- contain around 4-5 hours of good play then you're just out of new stuff to do.

Don't buy until they release a scenario editor!

Seriously, save your money and go for another sim :)

Otherwise a good game, nice mechanics and good graphics.

. It took me about 3 hours to finish this game , pretty short , but definitely appropriate for its way of playing , annoyed if any longer in my perspective . Beyond the story line , you can download maps from in-game community , which has a good chance to level up its game experience , though I didn't try it . For me , it is not a great game , nor worthy of 9.99 USD. But if you bought it at a lower price and just try to have it for fun in a short period , then it isn't a bad choice. If you are looking for a good game , I don't think it is the one.

To be honest, I did not spend too much time in AC these days, being more dedicated to rF2 and AMS because of the physics. However, when I saw the incoming Porsches, my hours spent in the Porsche Unleashed installment of the NFS series kicked in, and I simply couldn't resist. So here are my views:

POSITIVE:

- + wide variety of cars with vastly different handling
- + beautiful models with rich details
- + probably the best virtual dashboards ever
- + the unique Porsche feeling (the constant smile on your face)
- + huge boom on online servers (at least on day one) - the feeling of driving around Nordschleife surrounded by different kinds of Porsches

NEGATIVE:

- serious extent of sleep deprivation
- unwillingness to move out of the flat, generally turning anti-social
- making you realise that this is the closest you'll ever get to the cockpit of a 918 Spyder (or any other P.)

I already had a lot of fun races with the GT4 Cayenne, while comparing the 917 Spyder to the 918 Spyder on the Top Gear Test Track is a uniquely immersive experience. The old beast bites you in the buttock, while the 918 is soo gentle and so powerful at the same time. And I don't even have to say that these cars probably came into existence for the sole reason of entertaining you around Nords.

Verdict: this DLC is so good that you'll fall in love with AC. Again. And again.

Video of the 918 doing a lap around Top Gear Track: <https://youtu.be/Bh00BHBHf8I>. Point perfect is a rage game where you are a mouse and you have to detroy enemies, defeat bosses, and complete minigames. In the game you begin with 3 classes: Vitality (You start with 3 lives), Utility (Your attacking square gets larger), and Greed (You get points 30 frames quicker than normal). I think it is a good way to waste time on a Saturday morning and will make your mouse skills increase. I give this game a 9/10 rating.. this game made me depressed 10/10. this is not a very well made game at all. it would be sub par for a budget tablet game from maybe 2011 which is what this resembles however, i could forgive the spiritless cheapness of it all if the AI actually provided a challenge but they dont - they simply all putter around the track at the same low speed and you just pass them and lap them easily - they chance they have to catch you is if you crash alot, which will also happen as the car physics are absent. there is though no need to try and even race a full speed, you can just drive fairly casually and still easily win. I could never play this again and I've already had my money's worth. Best \u00a3 I ever spent.

I will however continue to play this. incredibly simple mechanics what wouldn't be all that exciting out of VR, but as it is, it just works. Getting into a rhythm feels really good and it's a really good work out too.

Getting on top of the leaderboard (at the time of writing anyway) was earned with blood sweat and tears... ok... no blood... or tears... but lots of sweat.. holy crap I need a shower

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